



RECORDING REQUESTED  
WHEN RECORDED MAIL TO:

County of Sacramento  
Office of Planning and Environmental Review  
827 Seventh Street, Room 225  
Sacramento, CA 95814

CONTACT PERSON: Tim Hawkins  
TELEPHONE: (916) 874-6141

SPACE ABOVE RESERVED FOR RECORDER'S USE

## NOTICE OF EXEMPTION

**Project Title:** Lease Agreement No. 1866 – 3636 American River Drive, Sacramento, CA 95864

**Control Number:** PLER2020-00057

**Project Location:** 3636 American River Drive in the Arden Arcade Community approximately 1,500 feet east of Watt Avenue..

**APN:** 292-0180-065

**Description of Project:** The project is a lease to relocate the Assessor's Office (AO) headquarters building. Currently the AO occupies space in the leased facility at 3701 Power Inn Road, Sacramento, CA 95826 (Lease No. 1595). The American River Drive location allows the AO to continue its operations in a, smaller space by decreasing the AO's leased square footage to 45,086 sq. ft. The American River Drive site will be improved with interior improvements and will have secured underground parking accommodating twenty five (25) County vehicles.

**Name of public agency approving project:**  
Sacramento County – ceqa@saccounty.net

**Person or agency carrying out project:**  
County of Sacramento Department of General Services  
Real Estate Division  
Attn: Chris Dills  
9660 Ecology Lane  
Sacramento, CA 95827  
(916) 876-6207  
dillsc@saccounty.net

**Exempt Status:**  
CATEGORICAL EXEMPTION - Section 15301, Class 1

**Reasons why project is exempt:**  
The project consists of the leasing of an existing facility resulting in negligible or no expansion of use beyond that previously existing and is therefore exempt from the provisions of CEQA.

**[Original signature on File]**  
**Tim Hawkins**  
ENVIRONMENTAL COORDINATOR OF  
SACRAMENTO COUNTY, STATE OF CALIFORNIA

**Copy To:**  
County of Sacramento  
County Clerk  
600 Eighth Street, Room 101  
Sacramento, CA 95814

**OPR:**  
State Clearinghouse  
1400 Tenth Street  
Sacramento, CA 95814