

Appendix I

Noise and Vibration

Traffic Noise Calculations

Project Number:	Arica VP	7am-7pm	7pm-10pm	10pm-7am
Model Description:	Reference Energy Mean Emission Levels (REMEL): originally from FHWA-RD-77-108 See Caltrans Technical Noise Supplement (TeNS 2013): Table 4-2	12	3	9
Model Assumptions:	no shielding, no barriers, no finite road adjustment Peak Hour from Peak vph [in terms of Leq(h)]; or CNEL from ADT vpd-distributed per time fractions AM-to-PM split approximated from Riverside Co 2008 guideline, does not reflect daytime-only construction			

Road Segment / Receptor Inputs

Road Name/Segment: Ragsdale Rd to BLM access road

Scenario: Negligible existing, plus Construction of Arica VP

Average Daily Traffic Mix (%)

	7am-7pm	7pm-10pm	10pm-7am
	75	15	10

Receptor Distance: >15m Ref: 30.5 (m)

100.1 (ft)

Drop-off (alpha 0.5=soft, 0=hard): 0.00 (alpha)

Speed: 40 (mph)

64 (kph)

ADT (vpd)	Peak Hr (vph)	Day (vph)	Evening (vph)	Night (vph)
2200	1016	137.5	110.0	24.4

Vehicle Type Mix

	ADT Mix (%)	Peak Hr (vph)	Day (vph)	Evening (vph)	Night (vph)
Autos	90.0	914.4	123.8	99.0	22.0
Medium Duty Trucks	3.0	30.5	4.1	3.3	0.7
Heavy Duty Trucks	7.0	71.1	9.6	7.7	1.7

REMEL Traffic Flow Adjustment

	(TeNS 2013)	Peak Hr	Day	Evening	Night
Autos	68.1	-1.7	-10.4	-11.4	-17.9
MD Trucks	75.7	-16.5	-25.2	-26.2	-32.7
HD Trucks	79.9	-12.8	-21.5	-22.5	-29.0

	A	B	C
Autos	41.7408	1.1485	50.128
MD Trucks	33.919	20.591	68.003
HD Trucks	35.8799	21.0197	74.298

Distance Adjustment

-3.1

Centerline Distance to CNEL Contour

Scenario Results

Leq(h)	Leq(h)	Leq(h)	Leq(h)
Peak Hour	Day	Evening	Night
(dBA)	(dBA)	(dBA)	(dBA)
67.0	58.3	57.4	50.8

Ldn @ Rec (dBA)	CNEL @ Rec (dBA)
59.4	60.0

70	65	60	55
Contour XX CNEL (ft)	Contour YY CNEL (ft)	Contour ZZ CNEL (ft)	Contour ZZ CNEL (ft)
22	47	101	217

Vibration Source Levels for Construction Equipment

Project Number: Arica VP

Model Approach and Cite: FTA, 2018: Table 7-4 and Eq. 7-2, 7-3.
 Caltrans, 2020 = "Distinctly Perceptible" over 0.24 in/sec

Vibration Assessment, Individual Source

	Reference Source (at 25 ft):	PPV	0.644 in/sec , Pile Driver (impact, upper range)					
	Reference Source (at 25 ft):	Lv	104 VdB, Pile Driver (impact, typical)					
				Damage	Riv Co 2015: annoying to		Human	Human Annoyance
				Criterion	people in buildings		Perceptibility	(over 80 VdB)
				(over 0.5 in/sec)	(over 0.2 in/sec)		(over 65 Vdb)	
	D (ft) =	ppv(eq) =				Lv(D) =		
(ref)	25	0.644 in/sec	Yes	Yes		104.0 VdB	Yes	Yes
At 50 feet	50	0.228 in/sec	No	Yes		95.0 VdB	Yes	Yes
At 100 feet	100	0.081 in/sec	No	No		85.9 VdB	Yes	Yes
At 300 feet	300	0.015 in/sec	No	No		71.6 VdB	Yes	No
	600	0.005 in/sec	No	No		62.6 VdB	No	No

Vibration Assessment, Individual Source

	Reference Source (at 25 ft):	PPV	0.210 in/sec , Vibratory Roller (compactor)					
	Reference Source (at 25 ft):	Lv	94 VdB, Vibratory Roller (compactor)					
				Damage	Riv Co 2015: annoying to		Human	Human Annoyance
				Criterion	people in buildings		Perceptibility	(over 80 VdB)
				(over 0.5 in/sec)	(over 0.2 in/sec)		(over 65 Vdb)	
	D (ft) =	ppv(eq) =				Lv(D) =		
(ref)	25	0.210 in/sec	No	Yes		94.0 VdB	Yes	Yes
At 50 feet	50	0.074 in/sec	No	No		85.0 VdB	Yes	Yes
At 100 feet	100	0.026 in/sec	No	No		75.9 VdB	Yes	No
At 300 feet	300	0.005 in/sec	No	No		61.6 VdB	No	No
	600	0.002 in/sec	No	No		52.6 VdB	No	No

Vibration Assessment, Individual Source

Reference Source (at 25 ft): PPV 0.089 in/sec , Large Bulldozer
 Reference Source (at 25 ft): Lv 87 VdB, Large Bulldozer

	D (ft) =	ppv(eq) =	Damage Criterion (over 0.5 in/sec)	Riv Co 2015: annoying to people in buildings (over 0.2 in/sec)	Lv(D) =	Human Perceptibility (over 65 Vdb)	Human Annoyance (over 80 VdB)
(ref)	25	0.089 in/sec	No	No	87.0 VdB	Yes	Yes
At 50 feet	50	0.031 in/sec	No	No	78.0 VdB	Yes	No
At 100 feet	100	0.011 in/sec	No	No	68.9 VdB	Yes	No
At 300 feet	300	0.002 in/sec	No	No	54.6 VdB	No	No
	600	0.001 in/sec	No	No	45.6 VdB	No	No

Vibration Assessment, Individual Source

Reference Source (at 25 ft): PPV 0.076 in/sec , Loaded Trucks
 Reference Source (at 25 ft): Lv 86 VdB, Loaded Trucks

	D (ft) =	ppv(eq) =	Damage Criterion (over 0.5 in/sec)	Riv Co 2015: annoying to people in buildings (over 0.2 in/sec)	Lv(D) =	Human Perceptibility (over 65 Vdb)	Human Annoyance (over 80 VdB)
(ref)	25	0.076 in/sec	No	No	86.0 VdB	Yes	Yes
At 50 feet	50	0.027 in/sec	No	No	77.0 VdB	Yes	No
At 100 feet	100	0.010 in/sec	No	No	67.9 VdB	Yes	No
At 300 feet	300	0.002 in/sec	No	No	53.6 VdB	No	No
	600	0.001 in/sec	No	No	44.6 VdB	No	No