

Mailing date: 1/19/2024

Check No. _____



Notice of Exemption

**City of Malibu
Planning Department**

To: Office of Planning and Research
1400 Tenth Street, Room 121
Sacramento, CA 95814

From: City of Malibu
23825 Stuart Ranch Road
Malibu, CA 90265
(310) 456-2489

L.A. County Registrar-Recorder
L.A. County Clerk
12400 E. Imperial Highway, Room #1201
Norwalk, CA 90650

Project Title: Administrative Plan Review No. 23-044, Coastal Development Permit Exemption No. 23-121, Demolition Permit No. 23-020, and Categorical Exemption No. 23-125

Project Location – Specific: 19118 Pacific Coast Highway

Project Location – City: Malibu **Project Location – County:** Los Angeles

Description of Nature, Purpose, and Beneficiaries of Project: Minor interior remodel to beachfront single family residence with more than 5% demo of ext. walls. Converting second floor deck into an addition.

Name of Public Agency Approving Project: City of Malibu

Name of Applicant/Permittee/Property Owner/Recipient of Project Approvals: Lina Whitworth, bam! Architecture, on behalf of Property Owner Louis Martin, Bacabaca LLC

Exempt Status: *(check one)*

- Ministerial (Sec. 21080(b)(1); 15268): _____
- Declared Emergency (Sec. 21080(b)(3); 15269(a)): _____
- Emergency Project (Sec. 21080(b)(4); 15269(b)(c)): _____
- Categorical Exemption; Type and section number: Sections: 15301(a) - Existing Facilities, and 15301(e) - Existing Facilities
- Statutory Exemptions; Code number: _____

Reasons why project is exempt: The project, as described above, is consistent with the classes of projects described in CEQA Guidelines Sections 15301(a), and 15301(e) that are considered exempt from further CEQA review. None of the exceptions described in Section 15300.2 apply. No potentially significant impacts will result from the project, either singularly or cumulatively.

Lead Agency Contact Person:



Adrian Fernandez, Assistant Planning Director

Date: 1/8/2024

- Signed by Lead Agency
- Signed by Applicant

Date Received for Filing with OPR: _____