

Notice of Availability

Negative Declaration for the Camp Tamarancho Mountain Bike Trail System Improvements Project Design Review and Grading Permit

Project ID(s): P4226 and GP15-003

APN(s): 197-110-09 and 174-052-02

Project Address: 100 and 1000 Iron Springs Road, Fairfax

Applicants: Marin Council of the Boy Scouts of America (MCBSA)

Project Planner: Megan Alton, Senior Planner

(415) 473-6269

EnvPlanning@MarinCounty.gov

Project Summary: The Project consists of three trail segment improvements for improved safety and erosion reduction at the MCBSA's Camp Tamarancho in unincorporated Fairfax. Two trail segment improvements, along the Lower Caballo Rojo Trail and Broken Dam Trail, are proposed by the MCBSA; the third trail segment improvement, along the Saddlecut Road to Trail, is proposed by the Marin County Open Space District.

Comment Period Commences: Wednesday, February 26, 2025

Last Day to Submit Comments: Monday, March 31, 2025 at 4:00pm

For more information, please visit the environmental review project webpage at:

<https://www.marincounty.gov/departments/cda/planning/environmental-planning>

If you challenge the decision on this application in court, you may be limited to raising only those issues you or someone else raised at the public hearing described in this notice, or in written correspondence delivered to the Community Development Agency, Planning Division during or prior to the public hearing. (Government Code Section 65009(b)(2).)

More information about this application is available online at

<https://www.marincounty.gov/departments/cda/planning/projects> where projects are listed for the Fairfax area.



All public meetings and events sponsored or conducted by the County of Marin are held in accessible sites. Requests for accommodations may be made by calling (415) 473-4381 (Voice) 473-3232 (TDD/TTY) or by email at disabilityaccess@marincounty.gov at least five business days in advance of the event. Copies of documents are available in alternative formats, upon request.

