

# NOTICE OF EXEMPTION

To: Assessor/Recorder/County Clerk  
Attn: Fish and Wildlife Notices  
1600 Pacific Highway, Suite 260  
San Diego CA 92101  
MS: A-33

From: CITY OF CARLSBAD  
Planning Division  
1635 Faraday Avenue  
Carlsbad, CA 92008  
(442) 339-2600

**Subject:** Filing of this Notice of Exemption is in compliance with Section 21152b of the Public Resources Code (California Environmental Quality Act).

**Project Number and Title:** AMEND 2024-0006 (DEV2022-0088) – SWINGEASY GOLF SIMULATION

**Project Location - Specific:** 6172 Innovation Way

**Project Location - City:** Carlsbad

**Project Location - County:** San Diego

**Description of Project:** Minor Conditional Use Permit (CUP 2024-0012) to establish a golf simulation facility in an existing 4,252-square-foot suite at 6172 Innovation Way. The golf simulation facility will be comprised of four golf simulation rooms, ranging in size from 494 square feet to 626 square feet, with an administration office and reception area also proposed.

**Name of Public Agency Approving Project:** City of Carlsbad

**Name of Person or Agency Carrying Out Project:** Rob Crossley

**Name of Applicant:** Eric Munoz

**Applicant's Address:** 300 Carlsbad Village Dr. #108A-123

**Applicant's Telephone Number:** (760) 277-3852

**Name of Applicant/Identity of person undertaking the project (if different from the applicant above):**

**Exempt Status: (Check One)**

- Ministerial (Section 21080(b)(1); 15268);
- Declared Emergency (Section 21080(b)(3); 15269(a));
- Emergency Project (Section 21080(b)(4); 15269 (b)(c));
- Categorical Exemption - State type and section number: Existing Facilities – Section 15301
- Statutory Exemptions - State code number: \_\_\_\_\_
- Common Sense Exemption (Section 15061(b)(3))

**Reasons why project is exempt:** The project involves minor interior alterations with no expansion of floor area.

**Lead Agency Contact Person:** Kyle Van Leeuwen

**Telephone:** 442-339-2611



ERIC LARDY, City Planner

4/9/25

Date

Date received for filing at OPR: